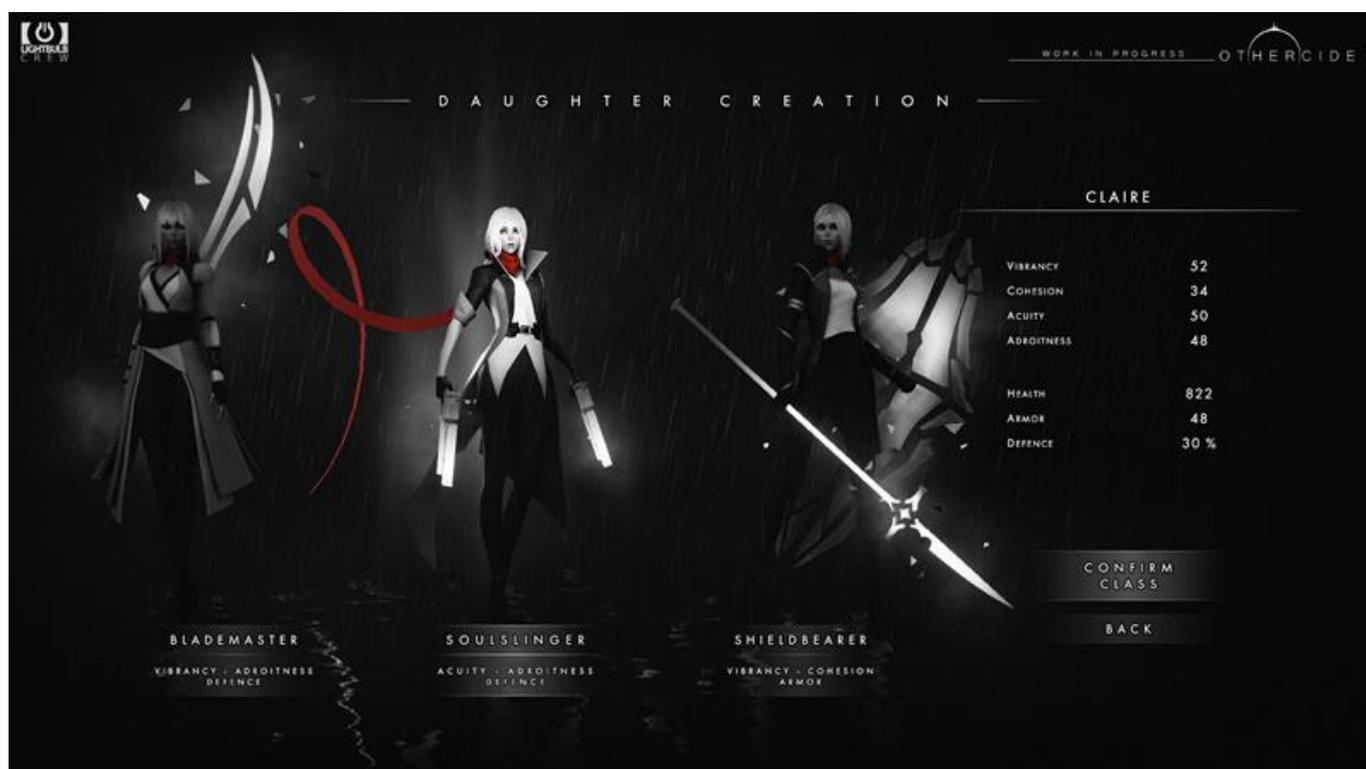


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## The Fastest Fist Download Android



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### About This Game

This is a training game, you need to react quickly punches, and block from the coach's attack, let oneself become faster and more strong.

**WARNING: THIS GAME GETS INTENSE. REMEMBER TO BREATHE AND TAKE BREAKS.**

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Title: The Fastest Fist  
Genre: Action, Sports  
Developer:  
Beijing Skyline Interaction Technology Co., Ltd.  
Publisher:  
Beijing Skyline Interaction Technology Co., Ltd.  
Release Date: 30 Oct, 2016

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 7

**Processor:** i5 4590

**Memory:** 4 GB RAM

**Graphics:** GTX960

**DirectX:** Version 10

**Storage:** 2 GB available space

English





1P  
Team Misuzu

2P  
Reiho Sports Club

3P  
Cheerleader

4P  
Yurigaoka Girls' High School

A : Next

The image features four pixel art characters arranged in a 2x2 grid, separated by a large white 'X' in the center. The top-left character is a girl with brown hair in a blue outfit, labeled '1P Team Misuzu'. The top-right character is a girl with purple hair in a white and red cheerleader outfit, labeled '3P Cheerleader'. The bottom-left character is a girl with blonde hair in a white and red cheerleader outfit, labeled '2P Reiho Sports Club'. The bottom-right character is a girl with red hair in a white and red cheerleader outfit, labeled '4P Yurigaoka Girls' High School'. The background is orange, and the entire graphic is framed by a black border.

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I played the bejeezus out of Golden Axe way back when.

This is the game I always wanted it to be, and it's GORGEOUSLY illustrated.. Ouch. No trace of the exquisite handcrafted patchworks of "Mosaics Galore", "Alice's Patchwork 1,2" and "Pirate Mosaic Puzzle: Caribbean Treasures".

I've played to level 40 and I only encountered very low-resolution collages made of badly-photoshopped photo clippings, most of them quite ugly.

A huge disappointment, even for its very small price. Play the other titles instead.

. It was a quite nice hidden object point and click, until it bugged in a way that was absolutely game-breaking. I tried everything to get around the bug, to no avail. It was early enough into the game so I don't feel I got my money's worth, even at \$10.

Pros: Looks good, solid gameplay

Con: Literally game breaking bugs. This is probably one of the only games I think that can stand up to a console game like Singstar. Now with all games when first released, there will be some bugs that need to be fixed. That's understandable. So I don't mind if the game crashes once every other time we play with it. ME and my friends still enjoy singing through the songs. Some may claim it is too easy, but I think that's what you need with a game like this. So it can include everyone in the family, even the tone deaf ones.

With 40 songs to choose from and promise of DLC packs in the future. I think this is a great game for the price you are paying for. :). I own the tabletop version. This is not a bad port - looks pretty cheap, but works well. It is, unfortunately, double the price it should be.

Probably still worth it if you're planning on spending dozens of hours on the multiplayer, but if you're looking for singleplayer, stay away.. I bought this game less than 5 minutes into playing the free demo because I could tell it would be fun. I finished this game in one weekend, which is shorter by far than most RPG's I have played, but it was well-worth the money I paid for it. This was a great casual-play RPG. The gameplay is smooth, the art is great, the music is enjoyable, it isn't ridiculously time-consuming to level-up your party, and it is very original. I can't wait for the next project from this group!. Barebones shmup, no frills, easy thrills. Very similar to Bit Blaster. Awfully janky controls, on keyboard or via controller, unfortunately. \$3 may be too much if you're familiar with this genre; plenty of deeper shmups out there for better value. If this is one of your first, however, or if you want to hand the controls off to other people at a house party, yeah, this'll do nicely.. Game good :)

. I think the background artworks are very nice, and there's potential in the story idea.

However, I felt that the actual story is too short, with abrupt transitions between scenes. Elaboration of the plot points, as well as addition of more "intermediary" scenes will probably help here. The language also felt too flowery at times.

In addition, the endings felt jarring because it's suddenly implied that Kira has killed many people prior to her encounter with the protagonist.

Overall, I think the VN is still OK, and hopefully the team's future works will be better.

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You get the artbook which comes with character sketches, scenes and scenarios, promotional art, and this cool completely translated comic that shows you a little mini-story that gives you a further understanding of the relationship between Ritona and Selphine. I have no qualms with the art given in this, for that I am very satisfied.

Now to the complaints I have: there are three language versions for this Chinese, Japanese, and English. The Chinese and Japanese have text for all segments of it even little mini-April Fools comics involving Ritona. However, the English version of the art-book is incomplete. The only comic that is translated is literally the one in the end with Ritona and Selphine. All the other mini-comics here are untranslated despite the fact that the Chinese version has translated characters for all the dialogue boxes in it (and I can tell the difference between Japanese and Chinese). Other things that were left untranslated in the English artbook is entire paragraphs of liner notes next to some of the character sketches; there is some stuff that is translated and others that are not. Again, the Chinese artbook is also fully translated for the liner notes. This really does peeve me a lot especially since I paid for this in addition to the actual visual novel. I do not know enough Japanese to thoroughly understand the mini-comics and I do care about the thoughts of the artist and writer of this so I was very disappointed not to be able to read everything. Another minor complaint is there are a lot of obvious spelling errors that could have been easily avoided with proofreading, come on...

I am satisfied to a degree with this purchase but because of the portions of untranslated content I cannot with good faith recommend this, it only takes a little bit of extra effort to translate this stuff and it is insulting to consumers to be given this incomplete product. I cannot recommend buying this at full price at this moment unless they fix the English translation.. Worth purchasing as a bundle along with the main game. Awesome soundtrack.. Game of the year. A very fun strategy game. While this game isn't too in-depth I feel this is a positive point. We focus on conquering the world and not spending an hour on every battle. It is like playing a Total War game auto-resolving every battle and not having to build anything. As for those people that say you can't do anything but one turn a year, I say move your darn armies fools. My armies move every turn four times a year. At the start of every year I am buying more armies. Once the game gets going a bit I have two or three armies going conquering the world. Navies are purchasable too and will attack with your troops in certain instances as well as fighting other navies. I usually use them for dropping off troops on other continents and when not doing that bolstering the defenses of my homeland. Recruiting is done at two provinces of your starting areas so defending these are crucial. I enjoyed this game for what it is and it is fun and not impossible to get all the achievements in a reasonable time. If you are still not sure if you will like it buy it on sale and try it out.. Dragon Age (1-3) Mass Effec (1-3) The Witcher (1-3) Jade Empire and Venetica are the best RPGs I've played so far

What I like:

Venetica is a pretty good game and its landscapes are beautiful.

The tavern song is freakin awesome a real earworm everytime I think of Venetica I go like: Send my ships to the Islands far away bringing silk and gold and silver to the bay...

what I don't like:

Leon - the most annoying person in the game

. An interesting puzzle game, but I don't like puzzle games.. i cant get it to work like it doesnt open :(

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