
Vicky Saves The Big Dumb World Download Highly Compressed Rar



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About This Game

Join Vicky, an orphan firestarter, in this cynically charming indie platformer as she fights to rid the planet of intergalactic demon invaders. Featuring classic style run-and-gun gameplay, minigames, and more!

Fight your way through 18 levels, each tougher than the previous, unlock new abilities, finish level challenges and seek out bonus levels. If you're feeling up to it, test your mettle with the "Stupid Hard" setting.

Vicky Saves the Big Dumb World is a devilishly funny, cartoonish adventure, with plenty of action, violence, and high replayability. Made with a love of B movies and low budget aesthetics, Vicky features an original soundtrack by MackOne.

- 18 levels
- 4 bonus levels
- 4 unlockable abilities
- 2 minigames
- Endless Zone
- Big Battles
- "Stupid Hard" mode: enemies are tougher and faster, no checkpoints
- "Forbidden Fruit" collectibles: unlock minigames, endless zone, and a new attack!!
- 28 unique Steam achievements

*A game controller is HIGHLY recommended

Title: Vicky Saves the Big Dumb World

Genre: Action, Indie

Developer:

Dumbfounded

Publisher:

Dumbfounded

Release Date: 1 Oct, 2015

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Minimum:

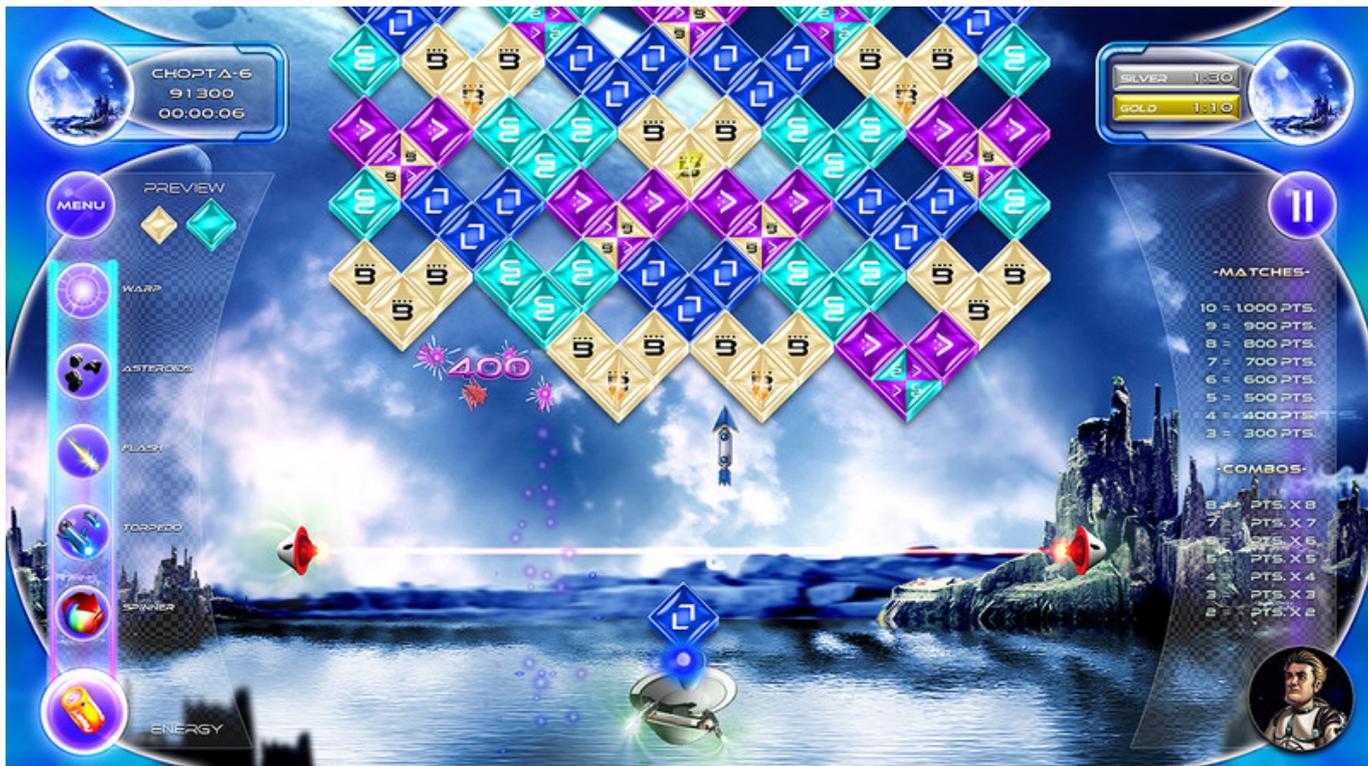
OS: Windows XP

Memory: 1 GB RAM

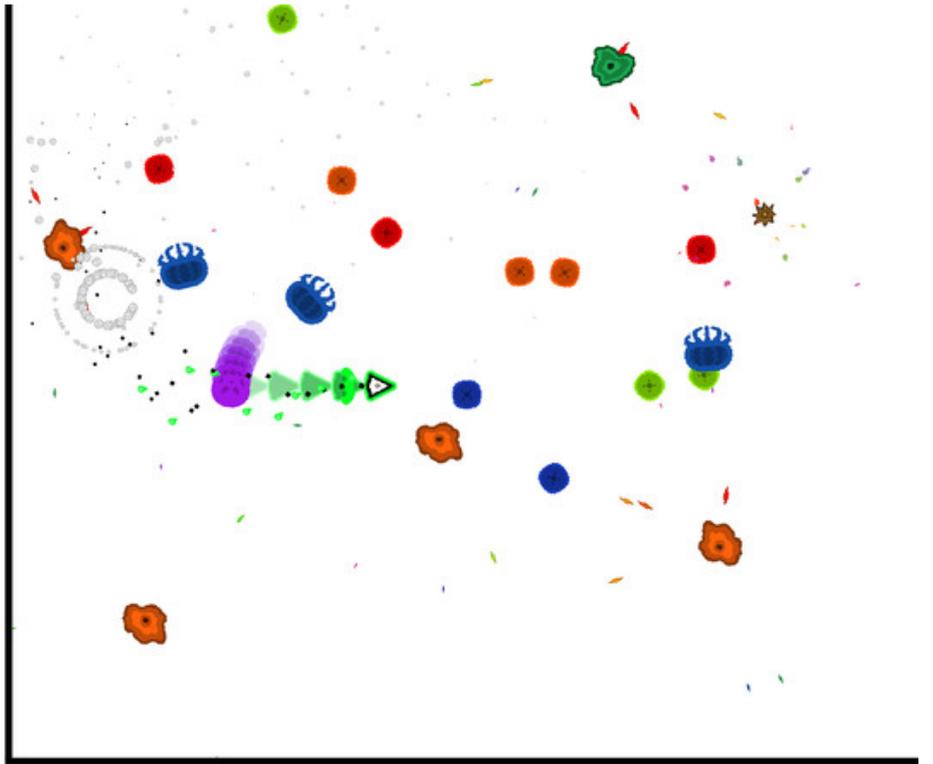
DirectX: Version 9.0

Storage: 250 MB available space

English



Score: 63.694
x6





vicky saves the big dumb world

I played original Barrow Hill many years ago, and it left a positive mark in me. The dark path, is a good classical horror game, but there is a couple irritating issues. The game is a bit challenging at times... I got stuck a couple of times. And not because the riddles too hard but because of the way the game is constructed, But all in all i would give 7/10. For the orginical Barrow Hill I'd give 8,5/10.. Great storyline and atmosphere.. I've written a longer review for this game on the version with the DLC included.

This is basically the same game but I assume the DLC has a few more quests.

However...

This is a fun game where your partwise human character is kinda supposed to do the typical "save the world" thing.

It is fully voice acted (except your own character who doesn't like to talk).

In this game you'll have to do various quests and fight some foes. The battles are done in words and lots of them are funny because they go very deep into "nerd culture" and stuff.

However you can check out my other review about the game if you want but I do definately recomend it. You can't do anything wrong for the cheap prize. And the game also let's you feel that there has lots of work been put into it.

Ah and one thing aside - it's an RPG game where you have stats and can buy equipment on stores.

But it's not to bad because you basically can finish the battles without having any equipment bought just by replying to the questions with the right answers.

If you liked that game you might also look for the 2nd game (which is called a 3rd game but that's a joke I assume)

the follow up game does not have voice acting but it's very long and even better than this one but for a start you definately want to get this one as the game explains lots of lore to you in a good funny way.

I don't recall how long it took me to finish the first game but I think it was more than 2 hours over all (also with

sometimes failing in the word fights). Don't let the graphics fool you, side scrollers move fast and this one is like most with ALOT of stuff on the screen, so the graphics let you see them easier to dodge them. Other side scrollers the graphics are better but then everything blends together making it hard to tell where the enemy is. This game has a HUGE learning curve, for people who are not veterans of side scrollers stay away, this game is very difficult. There is no time to learn how to play or master your control, there is no graceful difficulty, its hardcore right off the bat, which is awesome for side scroller fans who want a challenge.

Only problem is the ship is big and many gaps are small, touching the wall kills you sending you back to checkpoints which is annoying.

Rating:

Side Scroller Newbies: 0/10 Value: \$0.00

Side Scroller Veterans: 9/10 Value: \$9.99. Love this game. Wish there would be a part 2, or at least something that's able to get my attention. I always come back to this, and probably will until its seriously outdated. UPlay isn't required, which I hear is another plus :D. I don't know when I got this game, or how much I paid for it. You may notice I've only played 12 minutes of this, and this is due to the fact I have a very robust laptop, problem is this game CHUGS whenever you are in motion, and its so bad that it actively hurts to play it for me. I've seen bad but this is like 10 fps or worse BAD. AVOID THIS GAME. Coming

directly from earlier piranha bytes-games such as the excellent gothic 2 and the great Risen 1, the difference is stunning.

Gone is the myriad of weapons such as different swords, axes, hammers, staffs, bows, crossbows and magic.

Now there's only sabres, firearms and a few throwing weapons.

As a huge fan of earlier titles, I felt alienated by the restricted variety and massive focus on the pirate-theme.

It's as if the developers sat down and watched pirates of the caribbean and went straight to the drawing-board with newfound vision.

Needless to say it didn't sit well with me.

After playing the first game through several times and loving each minute of it, I came to realize that I needed to treat Risen 2 as its own game.

The Gothic games and Risen 1 are closely related in terms of combat, setting, music, weapons and items.

All of this is changed in Risen 2, and not necessarily for the better, in my opinion.

Sure, the graphics are better, but that comes with the time of release, and doesn't save the game from its flaws.

However, I really liked the constant hunger for gold, which forces you to explore for treasures and take quests.

You need this gold to increase your skills, as well as getting new weapons and equipment, and everything is incredibly expensive.

Overall, this game feels inferior to every previous piranha bytes title.

Toss in some frustrating mechanics, a few quest-related bugs and the limited weapons and this game fails to even approach my expectations coming out of the previous title.

Worth to buy ^^ . The premise is excellent and unique, but is very poorly executed.

Gameplay is shallow and repetitive. The game's marketing cites a level of depth and challenge that is absent. Enemies have simple patterns that are easily exploited. I killed half the bosses while they were offscreen. Player customization is nice but isn't anything new or unique. Platforming is made completely trivial by the ability to place platforms anywhere.

Visually the game is unclear, muddy, and unattractive. Characters are stiltedly animated. Enemies, pickups, background objects, and projectiles all look similar and the only way to differentiate them is by what color they are on the minimap.

The game's music is decent, with a nice main menu theme. The sound effects are inoffensive.

The whole time there is this feeling that "it gets better later". Maybe it does. But it starts terribly and doesn't get any better after 4 hours.. this new update got me back into wildlife park 3 again. It's a game about a green space man with hand foreskin shooting demons. You play this game as a cat who goes through a tunnel to find the answer. The tunnels rotate left and right. I haven't found the answer yet. It is a challenging videogame, and a true test to your hand, and eye coordination. If you've aced this test you're a super man. 10 out 10.

The option to quit doesn't exist until you find the answer.. When I started playing this game, I didn't really think much about it, but it quickly sucked me in and scared the crap out of me. Very well done. There are a few jumpscare but they are very well executed and it's not gimmicky.

Stairs oozes atmosphere with its gorgeous graphics and sound design, I can't recommend it highly enough.

I've also made a Let's Play video of this game if you want to see more about it. <https://youtu.be/CyZk5T6NDF8>. More of an interactive music video/story than a game, telling the tale of living through life.

Having played this just minutes after playing the original, I can say that it feels a lot like a when a musician releases a remix album. Some of the remixes will be good, some of them will be bad, but none of them will really manage to capture the spirit of the original tracks.

That in mind, both DEM games are very heavily reliant on their music, and the tracks in 2 happen to be a lot of remixes from the original, and they fit the above description to a tee, with more of the remixes being good than bad. Though on the other hand, most of the tracks original to this title are pretty grating if not outright painful to listen to.

While 2 is basically a modern remake of the original, it unfortunately cuts out or moves around the majority of the story bits, which really hurts it as a standalone title as what small story there was in the original was pretty cool and they had come up with some really neat lyrics around it.

While I did enjoy this game, I enjoyed it in the context of how it was nice seeing a modern retelling of the original 30+ year old game, and it sadly doesn't stand up very well without that context.

I'd make this a neutral review if steam would just add the option already, as if you've played the original it's a cool experience. I very strongly recommend playing the original game, which you can find for about the same price as this one on Indiegamestand (maybe other places too, I've yet to check). If you end up liking it, consider also giving this one a shot.. Awsome, awesome, awesome, They have sorted out the handeling from last year, much more responsive. The Ai is much better too. Don't like the fact that they still have restricted the hight of the wheelie, unless it is a wheelie coming of the rumble strip or similair :S.. but awesome game. I have on PC and PS4 and no matter what I Do with Graphix on PC, PS4 still looks Marginally better :(My PC is i7, Gfx ATI R9 280x, and 8gb of ddr3 1600 RAM. :S

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